

ARCO

Augmented Representation of Cultural Objects

Assessment & Evaluation through Museum User Trials

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Overview

- Definition: Assessment & Evaluation through Museum User Trials
- Quality Assurance Methodology
 - User Requirements
 - System Requirements
 - System Design
 - Components Design
 - Museum User Trials
 - Assessment and Evaluation
- Conclusion

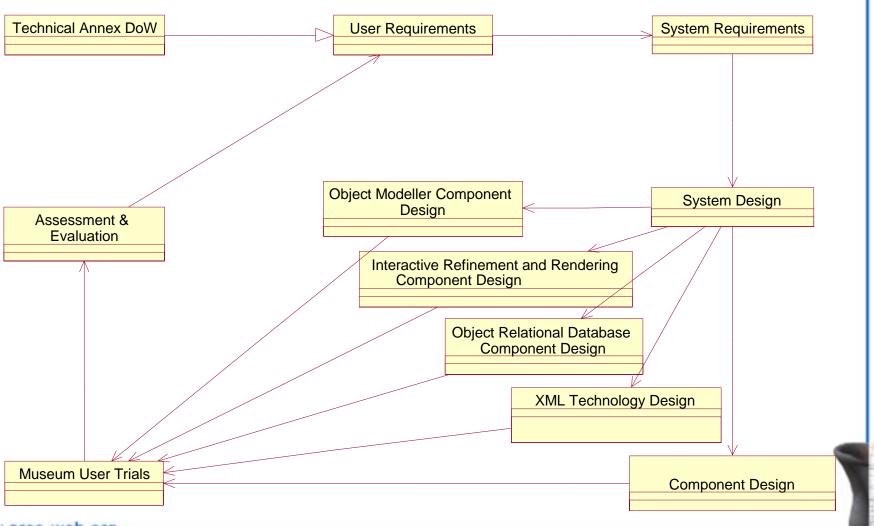


At a Glance

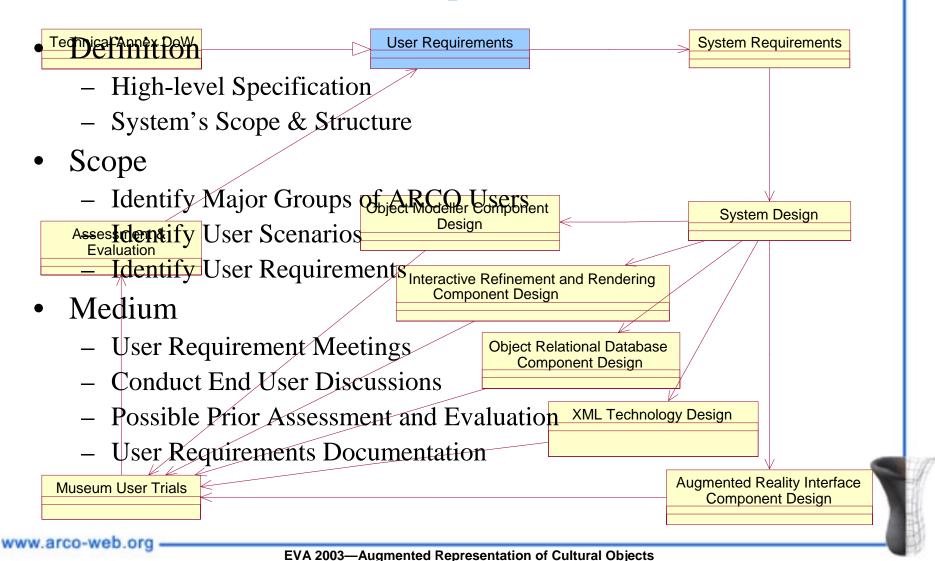
- Definition
 - Iterative Process
 - User Requirements → Technology Development → MUTs → Assessment and Evaluation
 - Occurs every ARCO prototype
- Objectives
 - Ensure Requirements Achievement
 - Measure Quality
- Medium
 - Interact with the End User
 - Software Engineering Analysis
 - Museum User Trials
 - Assessment and Evaluation



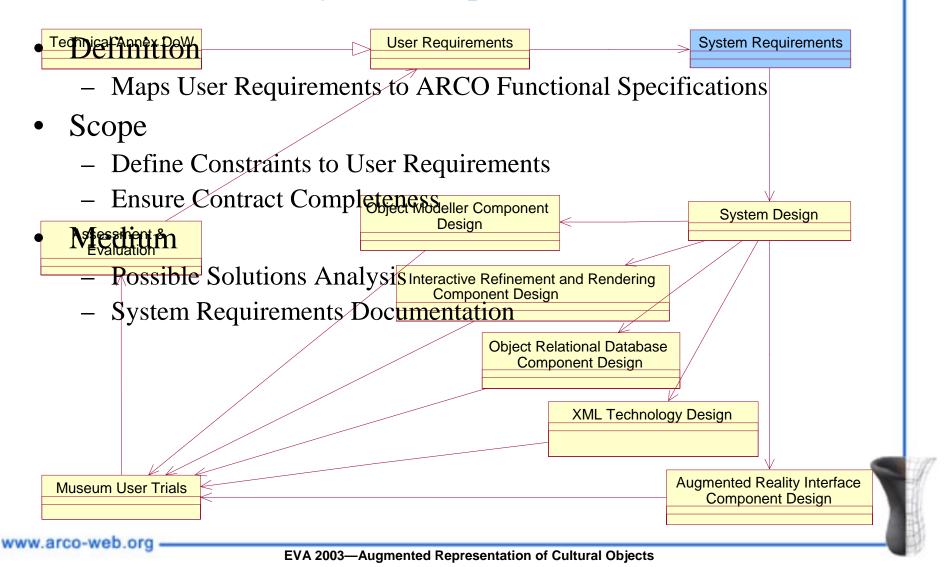
Quality Assurance Methodology

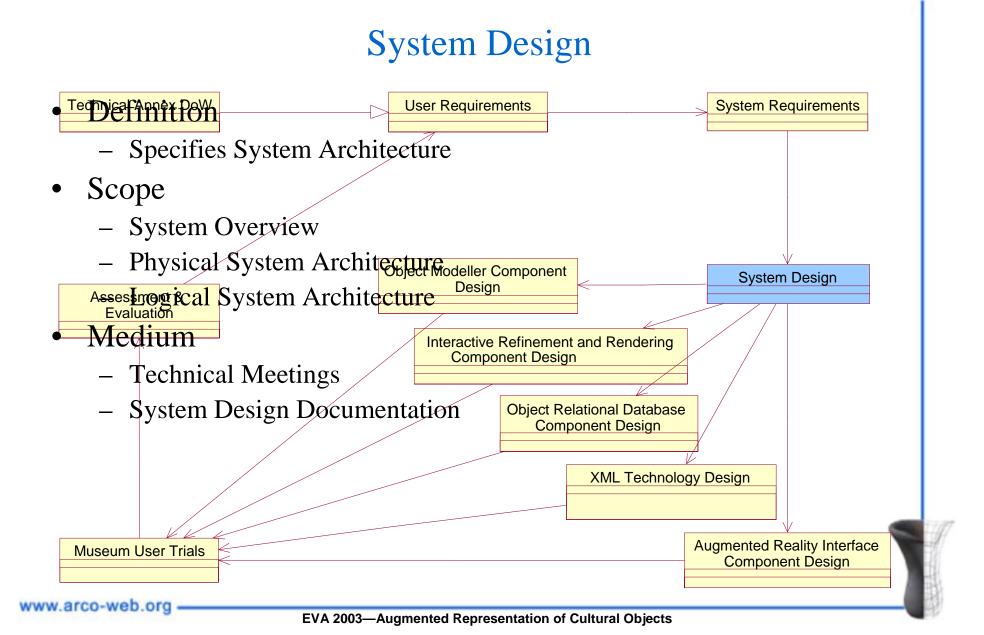


User Requirements



System Requirements





Components Design System Requirements User Requirements Specifies ARCO

Scope

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- Graphical User

Components

Interfaces
Assessment & Evaluation ponent Functionality

- Medium
 - Technical Meetings
 - Component Design Documentation

Object Modeller Component Design

> Interactive Refinement and Rendering Component Design

> > **Object Relational Database** Component Design

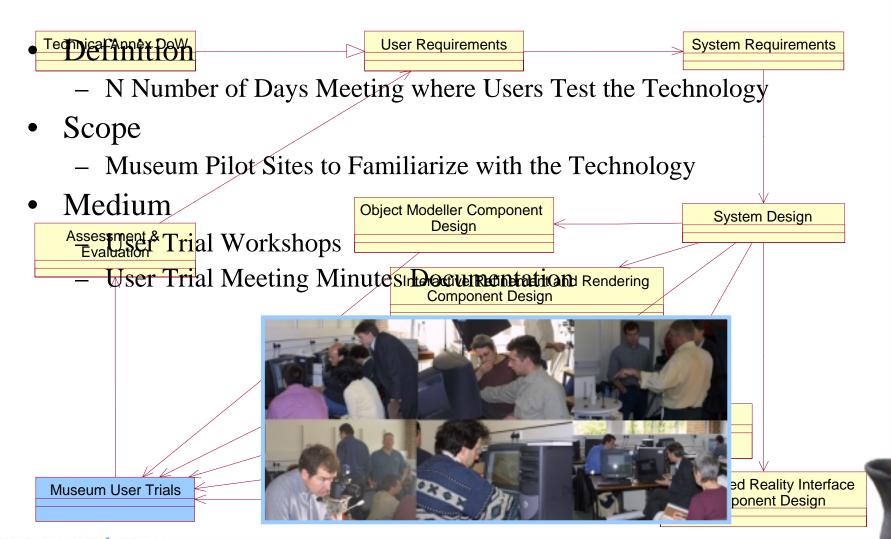
> > > XML Technology Design

Augmented Reality Interface Component Design

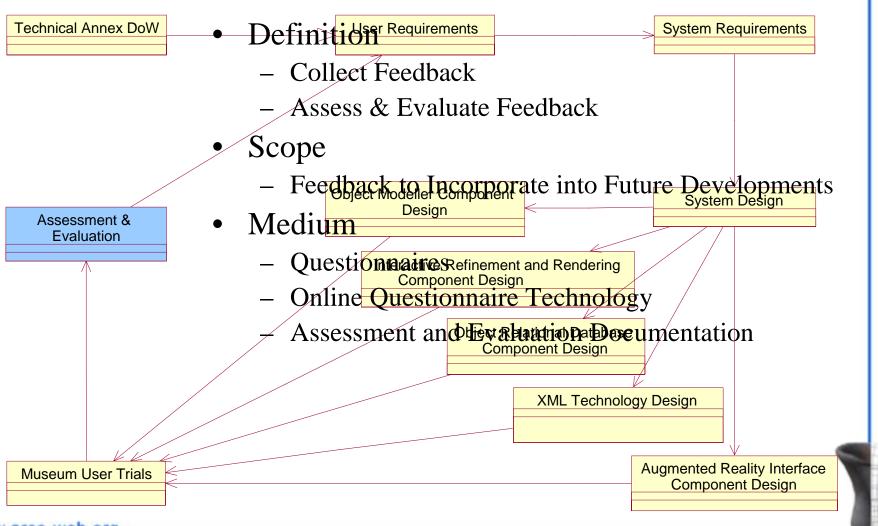
System Design

Museum User Trials

Museum User Trials



Assessment and Evaluation



Conclusion

- User Requirements a Key Factor to Avoid Project Side-Track
- Thorough System Analysis & Design
- Museum Feedback Drives the Progress of the Project

→ ARCO meets Quality Assurance Requirements

